

Session 3: Heating Up

Date: Feb 6th, 2025

Summary

The party found themselves in the midst of a dire crisis aboard a ship, where saboteurs had orchestrated a sinister plot to cause a catastrophic boiler explosion. The situation quickly escalated as they discovered tied up engineers and evidence of sabotage in the Duchess's Room, indicating a well-planned operation. The gravity of the situation became apparent as they realized they were dealing with a coordinated attack by multiple saboteurs. Deep in the bowels of the ship, the party engaged in an intense confrontation in the Boiler Room, facing off against a Halfling Saboteur and a menacing fire elemental. Reggie proved his worth by successfully subduing the halfling assailant and, crucially, recovering two fire ward medallions that were vital for protecting the ship's Magazine Rooms from fire. The rest of the party focused their efforts on the dangerous fire elemental, with Fredriche employing acid and magic stones while Archie unleashed his Toll the Dead spell. The situation in the Boiler Room remained critical as temperatures continued to rise to dangerous levels. Geoff's quick thinking saved the day when he produced a scroll of Cone of Cold, which Fredriche skillfully utilized to cool down the overheating boiler. Through their combined efforts and quick thinking, the party successfully prevented what could have been a devastating explosion. In the aftermath of the intense encounter, they had managed to capture one of the four saboteurs alive, though one saboteur named Kana met their end during the conflict.

Scenes

Combat with Halfling Saboteur

Reggie engages in hand-to-hand combat with a halfling saboteur who had stolen protective fire ward medallions

- Reggie punches the halfling multiple times using sneak attack and moxie abilities
- The halfling attempts to fight back with a short sword but misses
- Reggie subdues the halfling non-lethally
- Reggie recovers two fire ward medallions from the halfling

Boiler Room Crisis and Battle

The party battles a fire elemental in the ship's Boiler Room while trying to prevent an explosion

- Fire elemental dives into the boiler, intensifying the flames
- Archie hits the elemental with Toll the Dead for significant damage
- Friedrich uses acid and magic stones against the elemental
- Friedrich casts a scroll of Cone of Cold to help cool the boiler
- Geoff helps shovel out hot coals
- The party successfully prevents the boiler from exploding
- Discovery of tied up engineers behind the boiler

Securing the Magazine Rooms

Reggie works to restore the protective fire wards to the ship's Magazine Rooms

- Reggie hangs the first fire ward medallion, activating magical protection
- Reggie places the second medallion, fully restoring the fire wards
- A magical alarm announces the fire wards' reactivation
- Reggie restrains the halfling prisoner to the stairs

Evidence of Sabotage

The party investigates the Duchess's Room and discovers evidence of a larger sabotage plot

- Investigation of the Duchess's Room reveals evidence of sabotage
- Finding of arcane scrawlings and communication holes
- Learning that four saboteurs were involved in the plot

Npcs

Stover

An authority figure on the ship who investigates the duchess's room for evidence of sabotage and gives orders to maintain order on the ship.

Geoff

A ship's officer who assists the party during the boiler room crisis by providing a scroll of Cone of Cold to help cool down the overheating boiler.

Halfling Saboteur

A thief who stole the fire ward medallions and participated in the attempt to destroy the ship. Subdued and captured by Reggie.

Kana

A sorcerer and one of the saboteurs who was killed, found with her throat slit.

Locations

Boiler Room

The ship's main boiler room where the saboteurs attempted to cause an explosion. Contains shovels, relief valves, and a large boiler that was tampered with.

Magazine Rooms

Storage rooms for ship's powder and munitions, protected by magical fire wards mounted on ornamental hooks.

Gun Deck

Upper deck of the ship containing ladders leading to other levels.

Duchess's Room

A room showing signs of sabotage with holes cut for communication and arcane scrawlings on the floor.

Spells

Toll the Dead

A cantrip used by Archie that dealt significant damage to the fire elemental after wisdom saves.

Magic Stone

A spell used by Fredriche to enhance stones for throwing at the fire elemental.

Caustic Brew

An acid-based spell that dealt ongoing damage to targets that failed their saving throws.

Cone of Cold

A powerful cold-based spell from a scroll that was used to cool down the overheating boiler.

Items

Fire Ward Medallions

Large amulet-like protective charms about the size of dinner plates that grant fire resistance and prevent fire dust from detonating in the ship's magazines.

Scroll of Cone of Cold

A wizard scroll provided by Geoff that was used to cool down the overheating boiler.

Fire Wards

Large amulet-like protective charms about the size of dinner plates that grant resistance to fire damage, designed to prevent fire dust from detonating in the magazine rooms.

Revision #4

Created 9 February 2025 18:48:03 by admin

Updated 19 February 2025 23:14:22 by admin